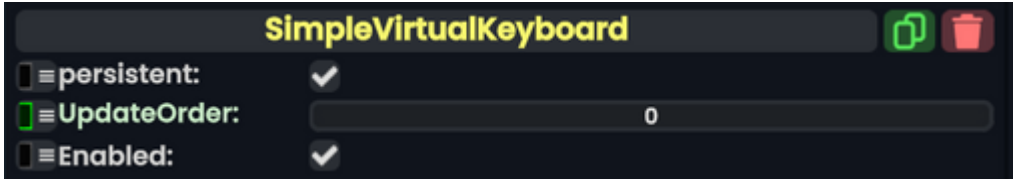


Component:SimpleVirtualKeyboard

Component image



Simple Virtual Keyboard component as seen in the [Scene Inspector](#)

The **SimpleVirtualKeyboard** component makes a simple keyboard UI that can be used.

Fields

		Fields
Name	Type	Description
persistent	Bool	Determines whether or not this item will be saved to the server.
UpdateOrder	Int	Controls the order in which this component is updated.
Enabled	Bool	Controls whether or not this component is enabled. Some components stop their functionality when this field is disabled, but some don't.

Usage

On apply this component populates a [VirtualKeyboard](#) as well as a basic UI layout.

Examples

This article or section is a stub. You can help the Resonite wiki by expanding it.

See Also

- [Component:VirtualKey](#)
- [Component:VirtualKeyboard](#)
- [Component:VirtualModifierKey](#)
- [Component:VirtualMultiKey](#)
- [Component:VirtualShift](#)
- [Component:VirtualCloseKey](#)
- [Component:VirtualKeyTextDrive](#)
- [Component:VirtualShiftColorDriver](#)
- [Component:SimpleVirtualKeyboard](#)